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## About me

I love making tools that make people more productive and processes more efficient.

## Education

*California State University, Fullerton*

Bachelor of Science in Computer Science, Expected Graduation: May 2026

## Experience

Software Developer, *Private Label PC*

September 2023 - Current

- Currently developing software systems that are used in warehouse and RMA (Return Merchandise Authorization) departments to improve productivity at an IT distributor
- Work with warehouse and RMA to ensure that systems meet their requirements
- Consolidated data from warehouse and RMA into a single database
- Technologies: Python, Flask, PostgreSQL, JavaScript, Linux server

Customer Service, *Private Label PC*

March 2022 – September 2023

- Collaborated with vendors to request RMA for defective products, handling cases for clients in the US and Latin America

## Projects

PLPC RMA System (June 2024 - Current)

- RMA system is used to manage returns and analyze the financial aspects of RMA
- Uses the same database as the PLPC Warehouse System to verify that items requested were sold by PLPC
- Will provide management with better insight on financial impact of RMAs, product return rates, and other metrics

PLPC Warehouse System (September 2023 - December 2024)

- Warehouse system is used to track shipped orders and provide customers with their serial numbers
- Designed database and implemented it in PostgreSQL
- Developed backend using Python and Flask
- Frontend uses HTML, CSS, and JavaScript

GameScout School Project

- Web app that helps PC games find stores with lowest prices
- Worked in team of 3
- Tech: Flask with Postgres database

## Skills

Programming: Python, JavaScript, PostgreSQL

Software Tools: Git, psql, Linux command line proficiency

Bilingual: English and Spanish